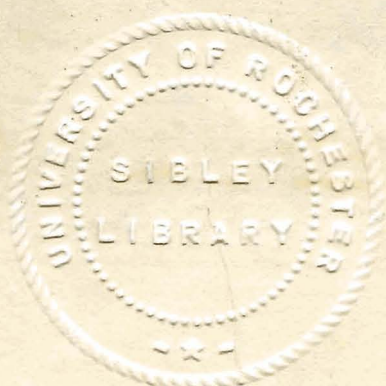


67

567561



2. $\frac{3}{4}$

F. E. FESCA

Allegro.

Viola.

QUARTETTO

Op. 37.

The musical score is written for a single Viola part. It begins with a treble clef, a key signature of one sharp (F#), and a 3/4 time signature. The tempo is marked 'Allegro'. The piece starts with a piano (p) dynamic. The notation includes various rhythmic values, slurs, and accents. Dynamic markings include *cres*, *mf*, *p*, *pp*, and *f*. There are first and second endings marked with '1' and '2'. The score concludes with a fermata over the final note.



67
Viola .

341 3.

pizz *arco*

mf *p* *f* *cres*

2

pp *f* *p* *mf* *p* *pp* *f* *p* *f* *p* *f* *p* *cres* *f*

Andantino.

p *pp* *p* *p* *mf* *decres* *p* *cres* *f*

2270 .

V. S.

4. 342

Viola

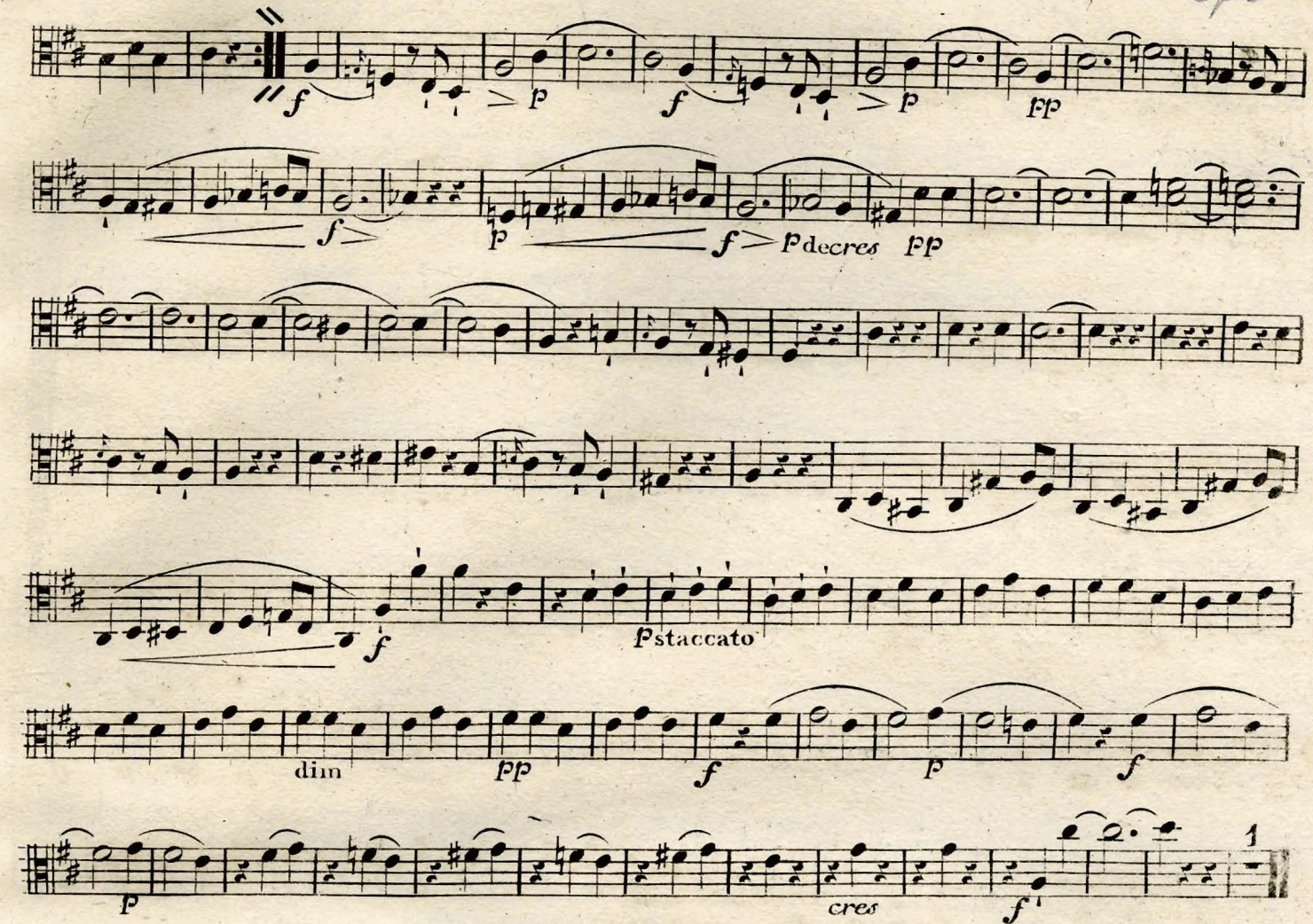
pp
p
f
pp
p
f
pp
p
p
p
mf
decre
p
cres
f
pp
cres
f
pp
cres
f
pp
cres
f
pp
mf
dim
pp

Scherzo Vivace.

p
f
staccato.
p
dim
pp

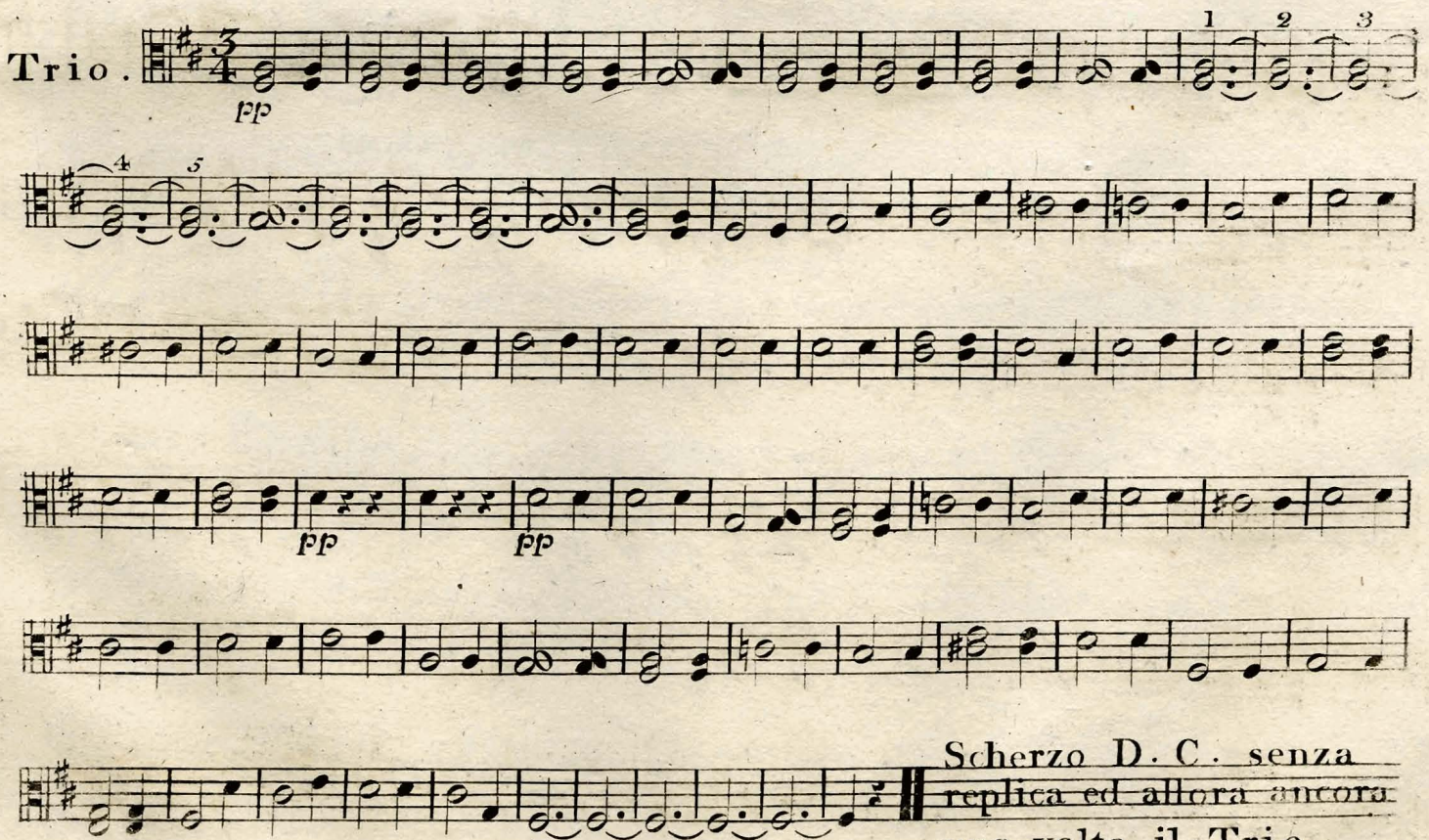
69
Viola .

3/2 5.



Violino musical score consisting of seven staves. The first staff begins with a double bar line and a forte (*f*) dynamic. The second staff features a crescendo leading to a forte (*f*) dynamic, followed by a decrescendo (*decres*) to a piano (*p*) dynamic. The third staff continues with a piano (*p*) dynamic. The fourth staff features a piano (*p*) dynamic. The fifth staff is marked *f* and *staccato*. The sixth staff includes dynamics *dim*, *pp*, *f*, *p*, and *f*. The seventh staff starts with a piano (*p*) dynamic, followed by a crescendo (*cres*) to a forte (*f*) dynamic.

Trio .



Trio musical score consisting of six staves. The first staff is marked *pp* and includes first, second, and third endings. The second staff includes first and second endings. The third staff is marked *pp*. The fourth staff is marked *pp*. The fifth staff is marked *pp*. The sixth staff is marked *pp*.

dim
2270 .

Scherzo D. C. senza
replica ed allora ancora
una volta il Trio .

6. 344

Viola .

Rondo
Allegro .

The musical score for Viola, Rondo Allegro, is written in G major (one sharp) and 2/4 time. It consists of 12 staves of music. The piece begins with a piano (*p*) dynamic. The first staff has a *p* dynamic. The second staff features *fp* dynamics. The third staff has a *p* dynamic. The fourth staff includes a triplet of eighth notes marked *dol*. The fifth staff has a *p* dynamic. The sixth staff features *f* dynamics. The seventh staff has a *p* dynamic. The eighth staff features *f* dynamics. The ninth staff has a *p* dynamic. The tenth staff features *f* dynamics and includes a first ending bracket. The eleventh staff features *f* dynamics and a *cres* marking. The twelfth staff features *f* dynamics and a *decres* marking. The piece concludes with a first ending bracket.

71
Viola .

2/5 7.

First staff of music, starting with a treble clef and a key signature of one sharp (F#). It contains a series of eighth and sixteenth notes, some beamed together, with a dynamic marking of *f* at the end.

Second staff of music, continuing the melodic line with various dynamics including *f*, *fp*, and *pp*.

Third staff of music, featuring a mix of eighth and sixteenth notes with dynamics *fp* and *pp*.

Fourth staff of music, showing a melodic phrase with dynamics *fp*, *pp*, and *p*.

Fifth staff of music, including a triplet of eighth notes and dynamics *p* and *fp*.

Sixth staff of music, continuing the melodic development with dynamics *p* and *fp*.

Seventh staff of music, featuring a rhythmic pattern of eighth notes with dynamics *fp* and *f*.

Eighth staff of music, showing a melodic line with dynamics *fp*, *f*, *p*, and *f*.

Ninth staff of music, featuring a rhythmic pattern of eighth notes with dynamics *p* and *f*.

Tenth staff of music, including a triplet of eighth notes and dynamics *f* and *p*.

Eleventh staff of music, showing a melodic phrase with dynamics *f*, *p*, *dim*, and *pp*.

Twelfth staff of music, featuring a rhythmic pattern of eighth notes with dynamics *pizz*, *arco*, *pp*, and *f*.

Thirteenth staff of music, concluding the piece with dynamics *f*, *p*, and *f*.

(189)