

Manfred Symphony, Op. 58

after Byron

VIOLONCELLO.

I.

Peter Ilyich Tchaikovsky

Lento lugubre. (♩ = 60)

1

ff

7

ff *ff*

sffp *sempre p*

pp

4 *cresc.* *mp* *f* *cresc.*

3 *ff* *ff*

ff *ff*

f *mf cresc. div.* *f cresc.* *f cresc.*

Animando un poco. *ff cresc.*

f cre - scen - do

C Più mosso. (And. ♩ = 80) 1

ff

VIOLONCELLO.

ff *ff* 1 *ff*

D *v* 3

v

ff 3 *v*

con tutta forza

divisi.

sempre fff *dim.* *p*

Moderato con moto. (♩=100)

E *mp* *mp* *mf*

f *mf*

F *mp* *mf*

più f *f*

VIOLONCELLO.

ff

ff Moderato assai. (♩ = 80)

sempre ff

ff (сурдины) (sordini)

II Andante (♩ = 69)
p Con sord. *mp* *sf* *sf riten.*

Largo (♩ = 56).
p *p sf* *sf*

Un poco stringendo. Molto stringendo. molto riten. Andante. (♩ = 69 come sopra)
cresc. *f dim.* *p* *mf* *poco cresc.*

mp *mf* *f*

Riten. III Largo. (♩ = 56 come sopra)
ppp

Animando poco a poco.
p

VIOLONCELLO.

Andante. (come sopra $\text{♩} = 69$) Poco più animato. ($\text{♩} = 76$)

p dolce espress. più f cre - scen - do

Tempo I. ($\text{♩} = 69$) Poco più animato. ($\text{♩} = 76$)

pp espr. p cre - scen - do

Ritenuto Tempo I. ($\text{♩} = 69$) Poco più animato. ($\text{♩} = 76$)

mf f p cre - scen - do

f *ff*

f ff

f Poco acceler.

f

Moderato. ($\text{♩} = 88$) 6

f cresc. fff

Più mosso. ($\text{♩} = 100$) Ritenuto Tempo I. (And. $\text{♩} = 69$, come sopra.)

fff sempre fff

f 1

f ff

Allegro non troppo ($\text{♩} = 116$) Molto più tranquillo. ($\text{♩} = 100$)

fff ff

Moderato assai. ($\text{♩} = 88$) Andante con duolo ($\text{♩} = 69$)

mf mp fff dolente ed appassionato

f

f

(всѣмъ смычкомъ.)
(ganze Bogenlange.)

VOLONCELLO.
Poco stringendo

II.

VIOLONCELLO.

Vivace con spirito. (♩ = 120.)

The musical score is written for the cello in the key of D major and 2/4 time. It consists of ten staves of music. The first staff begins with a dynamic of *mp* and includes first fingerings (1) and accents (*v*). The second staff features triplets and a dynamic of *mf*. The third staff starts with a *pp* dynamic and includes second fingerings (2). The fourth staff contains triplets and dynamics of *mf* and *mp*. The fifth staff is marked *pizz.* (pizzicato) and *pp*. The sixth staff is marked *arco* (arco) and *pp*. The seventh staff includes second fingerings (2) and dynamics of *pp* and *p*. The eighth staff is marked *pizz.* and *pp*. The ninth staff includes second fingerings (2) and dynamics of *pp* and *p*. The tenth staff is marked *C 1* and includes first fingerings (1) and second fingerings (2).

VIOLONCELLO.

pizz. 1 arco

pizz. 1 arco M pizz. f f

3 pizz. N arco 1 2 f cresc. ff

3 4 5 6 7 8

9 10 11 12 13 14

15 16 17 18 v O cresc. ff

fff p

p p mp cre - scen - do

mf cre - scen - do f

cresc. fff

Q 1 2 3 4 5

VIOLONCELLO.

6 7 1 2 3

4 5 6 7 8

R 7 V *f* V *f*

S V *f* V V V V

V 1 T 1 *f*

ff *ff* *f* *ff* *ff*

mp *pp*

mp *mf* *mf* *mp* *mf*

mf *mf* *mf* U pizz. *pp*

arco *pp* V

2

2

VIOLONCELLO.

The musical score for the Violoncello part consists of ten staves of music. The key signature is one sharp (F#) and the time signature is 7/8. The score includes various dynamics such as *pp*, *p*, *mf*, *f*, *mp*, and *più f cresc.*. Performance instructions include *arco*, *pizz.*, and *tacet.*. The score features several technical elements: slurs, accents, and dynamic hairpins. Fingerings are indicated with numbers 1-3. There are also some specific markings like '14 X' and 'Z' above notes. The piece concludes with a *tacet.* instruction.

VIOLONCELLO.

Andante con moto. (♩ = 144 = ♩. 48.)

pp < *p* > *pp* < *mp* *p* < *mp*

Poco riten. Poco più animato. (♩. = 60.)

mf *dim. p* *mf* *f*

Ritenuito. Tempo I.

mf *p* *p espress.*

poco cresc.

p *mf* *p* *mp*

p *ff*

ff

sempre ff *sf*

sf

sf *mp*

mf *f* *f* *f* *f* *f*

Stringendo.

f

p poco cresc. *mp* *mf*

mp poco cresc. *mf cresc.*

f *mf* *cresc.* *f cresc.*

ff *f*

cresc. *ff* *fff* *f cresc.* *ff*

Piu mosso. ($\text{♩} = 72.$) *fff* *ff*

f *mf* *mf* *mp* *p* *mf*

U Tempo I. ($\text{♩} = 18.$) *p* *mf* *p* *pp*

Meno mosso. ($\text{♩} = 120.$) *pizz.*

arco *ppp* *pp*

ppp *spiccato*

mp

p *pp* *morendo* *ppppp*

IV.

VIOLONCELLO.

Allegro con fuoco. (♩=144)

The musical score is written for the cello in G major (one sharp) and common time. It consists of ten staves of music. The first staff begins with a forte (*ff*) dynamic and includes a first ending bracket. The second staff continues the melodic line. The third staff features a sixteenth-note triplet, a sixteenth-note sextuplet, and a section marked 'A' with a forte (*ff*) dynamic. The fourth staff includes a fourth ending bracket. The fifth staff contains two forte (*ff*) markings and a section marked 'B'. The sixth staff continues with a forte (*ff*) dynamic. The seventh staff includes a fourth ending bracket and a section marked 'C'. The eighth staff continues the melodic development. The ninth staff features a first ending bracket and a forte (*ff*) dynamic. The tenth staff concludes the piece with a first ending bracket and a forte (*ff*) dynamic. Various technical markings such as slurs, accents, and fingering numbers (1, 3, 4, 6) are present throughout the score.

VIOLONCELLO.

D 13

E
fff pesante

F
divisi

F
f unis. *sim.*

f

f

f

G
f

ff

ff

VIOLONCELLO.

This musical score for the cello part consists of ten staves. The first staff begins with a forte (*f*) dynamic and includes slurs and accents. The second staff features a forte (*f*) dynamic, a hairpin crescendo, and a *simile* marking. The third staff shows a *cresc.* dynamic leading to a fortissimo (*ff*) dynamic. The fourth staff continues with a *cresc.* dynamic and a fortissimo (*ff*) dynamic. The fifth staff includes a fortissimo (*ff*) dynamic and a first finger (*I*) fingering. The sixth staff features a fortissimo (*ff*) dynamic and a second finger (*2*) fingering. The seventh staff shows a *cresc.* dynamic leading to a fortissimo (*ff*) dynamic. The eighth staff includes a fortissimo (*ff*) dynamic, a first finger (*I*) fingering, and a fifth finger (*5*) fingering. The ninth staff is marked *divisi* and fortissimo (*ff*), with slurs and accents. The tenth staff consists of two staves of sixteenth-note patterns, each with a fortissimo (*ff*) dynamic.

Staff 1: A series of eighth-note patterns, each group of four notes beamed together, moving across the staff.

Staff 2: Continuation of eighth-note patterns, including two triplet markings (3) and the instruction "Ritenuito." above the staff.

Staff 3: Slower tempo indicated by "Lento." above the staff. Features dynamic markings *p*, *mp dim.*, *p*, *mp*, and *p*. Includes fingerings 2 and 1.

Staff 4: Continuation of the slower tempo section with dynamic markings *mp dim.* and *p mp*. Includes a fingering 1.

Staff 5: Continuation of the slower tempo section with a dynamic marking *ff*. Includes a fingering 12.

Staff 6: Return to original tempo indicated by "Tempo I." above the staff. Includes markings "12 N 6" and a dynamic marking *ff*.

Staff 7: Continuation of the original tempo section with a dynamic marking *ff*.

Staff 8: Continuation of the original tempo section with a dynamic marking *ff* and the instruction "pizz." above the staff.

Staff 9: Continuation of the original tempo section with a dynamic marking *ff* and the instruction "arco" above the staff.

Staff 10: Continuation of the original tempo section with a dynamic marking *P* and a fingering 1.

Staff 11: Continuation of the original tempo section with a dynamic marking *fff* and a fingering 1.

VIOLONCELLO.

fff

fff

fff

sempre fff

Andante.
ff

ff

fff Adagio ma a tempo rubato. Accelerando. Andante quasi moderato

Ritenuito un poco. A tempo pizz.
Con sord. mf p mf p

VIOLONCELLO.

Molto piu mosso.

Poco a poco accelerando.

arco

p *mf* *ff* *p* *ff* *p*

Ritenuato.

Allegro non troppo.

ff *sf* *fff* *ff*

Allegro molto vivace.

f *mf* *sf* *sf* *mp* *pp* *mf* *p*

p *mp* *p* *pp* *cresc.* *ff* *ff*

ff *ff* *senza sordini* *p*

Andante con duolo.
senza sordini

dolente ed appassionato

ffff

Stringendo.

sf mf cre scen do ff cresc.

sf *mf* *cre* *scen* *do* *ff* *cresc.*

Tempo I.

fff

Piu mosso e stringendo al

Allegro.

sempre fff

sempre fff

