

Grand  
**POTPOURRI**  
pour la  
Flûte et Guitare  
*composée*  
par  
**MAURO GIULIANI**

Op. 126.

Pr. 16 Gr.

Leipsic, chez Frédéric Hofmeister.

# Chitarra.

2 (Chitarra terza accordata in C. oppure)  
(Chitarra in D. col capotasto alla  
terza posizione.)

*Mestoso*  
*mf*  
**Introduzione.**

*f*

*dim.*

*dol.*



# Chitarra.



Musical score for guitar, consisting of seven staves. The key signature is three sharps (F#, C#, G#) and the time signature is 7/8. The piece features a complex rhythmic pattern with frequent sixteenth-note runs. The first staff begins with a *p* dynamic marking. The second staff continues the melodic line. The third staff includes a *f* dynamic marking. The fourth, fifth, and sixth staves are dominated by sixteenth-note passages, each marked with a '6' above the staff. The seventh staff concludes with a *p* dynamic marking and the instruction *slargandosi*.

## Tema. (Zelmira di Rossini.)



Musical score for guitar, consisting of four staves. The key signature is three sharps (F#, C#, G#) and the time signature is common time (C). The tempo is marked *Allegro*. The first staff begins with a *p* dynamic marking. The second staff continues the melodic line. The third and fourth staves provide harmonic accompaniment with chords and moving bass lines.

# Chitarra.

4

## Var<sup>e</sup> I.

The first variation consists of ten staves of music. The key signature is two sharps (F# and C#), and the time signature is 7/8. The music is characterized by a complex, rhythmic melody with frequent sixteenth and thirty-second notes. The dynamics range from *f* (forte) to *p* (piano). The piece concludes with a double bar line.

## Var<sup>e</sup> II.

The second variation consists of six staves of music. It begins with a double bar line, indicating a new section. The key signature remains two sharps (F# and C#), and the time signature is 7/8. The music features a more rhythmic and chordal texture, with many chords and shorter melodic fragments. The dynamics include *f*, *mf*, *sf*, and *p*. The piece concludes with a double bar line.

# Chitarra.

A musical score for guitar, consisting of ten staves of notation. The music is written in treble clef with a key signature of three sharps (F#, C#, G#). The score features a variety of rhythmic patterns, including eighth and sixteenth notes, and rests. Dynamic markings such as *mf*, *f*, *sf*, and *p* are used throughout. A first ending bracket is present in the fourth staff, and another in the tenth staff. The notation includes fingerings and slurs.

# Chitarra.

*Andante.* (*Semiramide di Rossini.*)

This section consists of ten staves of music. It begins with a treble clef, a common time signature (C), and a dynamic marking of *p*. The music features a series of sixteenth-note patterns, with some staves marked with a '6' above the staff. The dynamics progress from *p* to *f*, then *mf*, and back to *f*, with some staves marked *mf*. The piece concludes with a *dim.* marking.

*Tema Allegretto.* (*Mannaggia Pallece. Canzonetto Popolare di Napoli.*)

This section consists of three staves of music. It begins with a treble clef and a 2/4 time signature. The music is characterized by eighth-note patterns. The first staff starts with a dynamic marking of *mf*. The second staff begins with a *f* dynamic. The piece concludes with a *sf* dynamic marking.

# Chitarra.

## Var<sup>e</sup> I.

*Suoni armonici*

## Var<sup>e</sup> II.

# Chitarra.

## 8 Thema. *Mestoso.* (Alfredo il Grande di Donizetti.)

The musical score is written for guitar and consists of ten staves. It begins in G major (one sharp) and common time (C). The first staff contains the initial chords and a melodic line. The second and third staves continue the melodic and harmonic development. The fourth staff introduces a more active melodic line. The fifth and sixth staves feature a series of sixteenth-note passages. The seventh staff marks the beginning of the 'Finale' section, indicated by the word 'Finale' above the staff and a 'p' (piano) dynamic marking below. The final three staves (eighth, ninth, and tenth) continue the intricate sixteenth-note patterns of the finale.



# Chitarra.

This musical score is written for guitar and consists of ten staves. The music is in a key with three sharps (F#, C#, G#) and a common time signature. The notation includes a variety of rhythmic patterns, such as eighth and sixteenth notes, and rests. The first staff begins with a treble clef and a key signature of three sharps. The music progresses through several measures, with some measures containing complex rhythmic figures. The final measure of the piece ends with a double bar line and a fermata over the final chord.

Flauto o Violino.

Maestoso.


Introduzione.

staccandosi V.S.

Flauto o Violino.

2

*Allegro. (Zelmira di Rossini)*

Thema. 



Var. 2. 



1

*sf*

*sf*

*sf*

*f*

(Semiramide di Rossini.)  
*Andante.*

*dol*

*p*

*mf*

This section consists of ten staves of music. It begins with a treble clef and a key signature of two flats. The first staff contains a series of eighth notes. The second staff has a first ending bracket. The third staff features a first ending bracket and a trill. The fourth staff includes a dynamic marking of *sf* and a tempo change to *Andante*. The fifth staff has a *dol* marking. The sixth staff contains a trill. The seventh staff has a *p* marking. The eighth staff has a *mf* marking. The ninth and tenth staves continue the melodic line.

(Mannaggia Pullece. Canzonetta Popolare di Napoli.)  
*All<sup>o</sup> sostenuto.*

*f*

*p*

Var. 1.

*pp*

This section consists of five staves of music. It begins with a treble clef and a key signature of two flats. The first staff has a *f* marking and a *p* marking. The second staff continues the melody. The third staff is labeled 'Var. 1.' and has a *pp* marking. The fourth and fifth staves continue the variation.

Flauto o Violino.

4

Var. 1.

*f* *p* *f* *mf* *f* *sf* *sf* *sf* *p* *f* *tr*

(Alfredi il Grande di Donizetti)

Maestoso.

*f* *sf* *sf*

Var.

*p* *p*

Flauto . Violino.

*mf*

*Finale*

*p* 3 3 *sf p*

3 *sf p*

*sf p*

*sf p* tr

tr

tr

tr

tr

tr

tr

tr