

*Gabriel Mălăncioiu*

# *Irisation*

*- for two piano players and two percussion players -*

# *Ensemble*

**Percussion 1** : crotali, glockenspiel, vibrafono, marimba, triangolo,  
temple blocks, bongos, gran cassa

**Percussion 2:** crotali, glockenspiel, vibrafono, marimba, triangolo,  
piatti, wind chimes (metal), timpani

**Piano 1** : piano

**Piano 2** : piano, celesta, wind chimes (glass)

Piano 2 player must have a metal plectrum, wire brushes and a wooden mallet.

This score is protected by S.A.C.E.M. and U.C.M.R.-A.D.A.

Before any public performance a declaration must be sent to your national author's society.

# Irisation

2007

Senza misura, libero  
Lento molto misterioso

Crotali *con arco*

20 ''

Musical score for the first system of 'Irisation'. It features four staves: two for Crotali (Vibrafono) and two for Piano. The Crotali parts are marked *p loco* and *con arco*. The Piano 1 part is marked *pizz. (sound 8va↑) p loco* and *mp (touch string at center)*. The Piano 2 part is marked *trem. with brushes on strings around the indicated notes* and *pp*, with a *Ped. pressed* instruction. A double bar line is present at the end of the system.

Vibrafono *senza motore con arco*

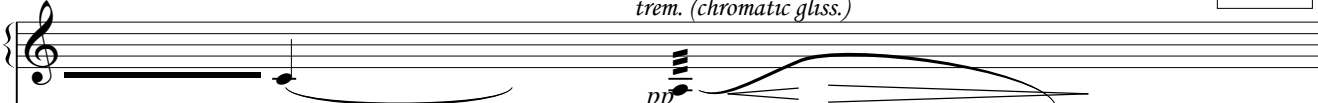
40 ''

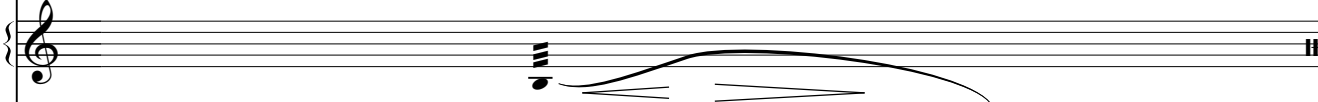
Musical score for the second system of 'Irisation'. It features four staves: two for Crotali (Cr.) and two for Piano (Pno.). The Crotali parts are marked *sempre p*. The Piano 1 part is marked *Wind chimes (glass)*. A double bar line is present at the end of the system.


1'

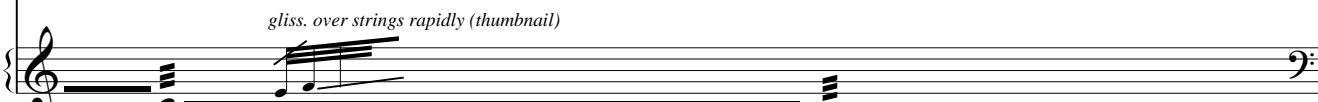
Musical score for the third system of 'Irisation'. It features four staves: two for Vibrafono (Vibr.) and two for Marimba (Mar.). The Marimba part is marked *yarn mallets* and *trem. (chromatic gliss.)*. The Piano 1 and Piano 2 parts continue their melodic lines. A double bar line is present at the end of the system.


*rubber mallets  
trem. (chromatic gliss.)* 1' 20''

Vibr. 


Mar. 

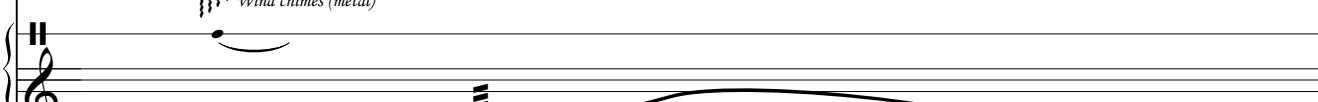
Pno. 1 

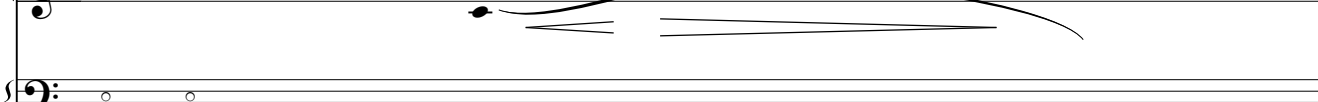
Pno. 2 *gliss. over strings rapidly (thumbnail)* 

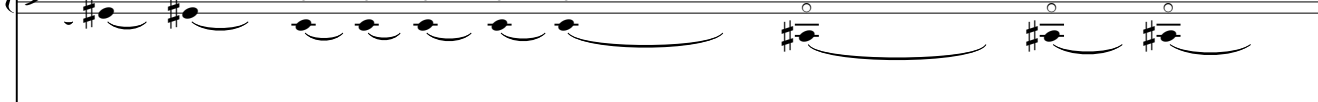



1' 40''

Vibr. 


Mar. *Wind chimes (metal)* 


Pno. 1 


Pno. 2 

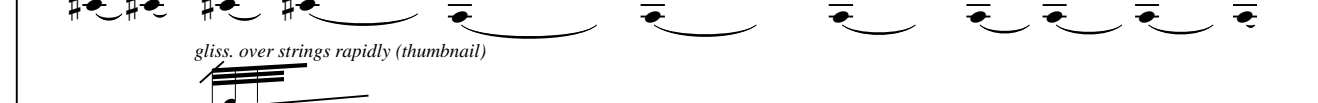



2'

Vibr. 

Mar. 

Pno. 1 

Pno. 2 *gliss. over strings rapidly (thumbnail)* 



2 ' 20 ''

Vibr. 


Mar. 

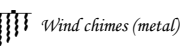
Pno. 1 


Ped. pressed pp 

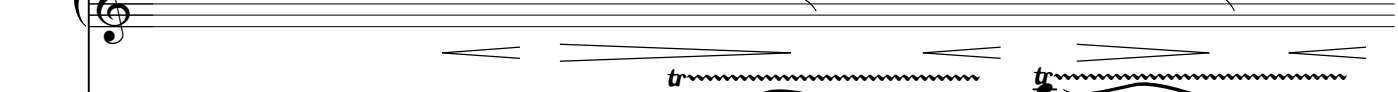
Pno. 2 

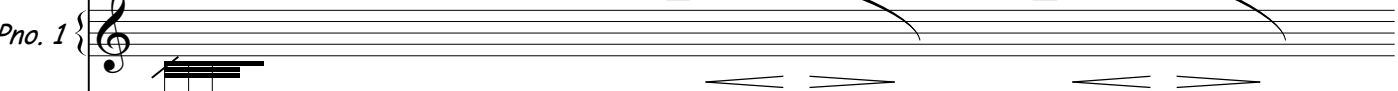
2 ' 40 ''

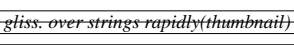
Vibr. 

Wind chimes (metal) 

Mar. 

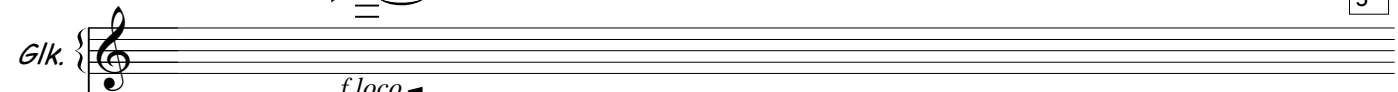
Pno. 1 


Pno. 2 

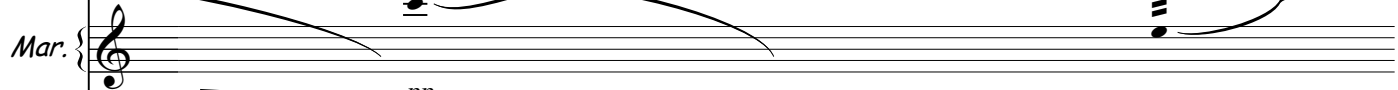
gliss. over strings rapidly (thumbnail) 


Glockenspiel

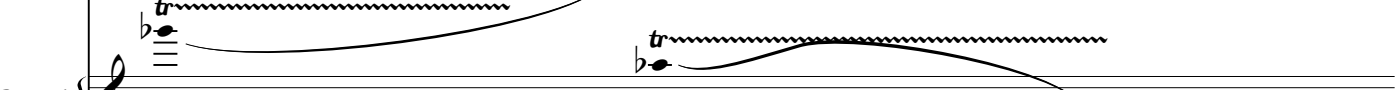
3'


Glk. 


f loco 

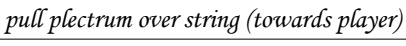
Mar. 


pp 

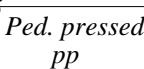
Pno. 1 

pp 

Pno. 2 

pull plectrum over string (towards player) 

lay plectrum aside 

Ped. pressed pp 

Triangolo

3' 20''

Trgl. *f* **Vibrafono trem.**

Mar.

Pno. 1 *f* *pp* *f*

Pno. 2 *f* *pp* *f* *Wind chimes (glass)*

Vibr. *mf* **Piatti con arco**

Glk. **Glockenspiel** *f* **Triangolo**

Pno. 1 *f* *gliss. over strings rapidly(thumbnail)* *pp* *mf*

Pno. 2 *mf* *pp* *mf*

3' 40''

Vibr. *pp* *mf* **Triangolo**

P-ti **Glockenspiel** *mf*

Pno. 1 *mf*

Pno. 2 *mf* *gliss. over strings rapidly(thumbnail)*

4'

Marimba *mp* 4' 20"

Piatti *con arco*

Wind chimes (metal)

Pno. 1 *mp*

Pno. 2 *mp* pull plectrum over string (towards player)



$\text{♩} = 50$

Glockenspiel *p sereno*

Vibrafono *p sereno*

Pno. 1 *senza Ped. p sereno*

Pno. 2 *lay plectrum aside*

*poco a poco accel.*

Marimba

*p*

*gliss. with brushes on strings*

*Ped. pressed p feerico*



*poco a poco cresc.*

*oscuro*

*lay brushes away*

8vb



♩=120

Temple Blocks

*mf*

Timpani wooden mallets

*sonoro*

*f con vigore*  
gliss. over strings rapidly (wooden mallet)

senza Ped. *f*

8<sup>ub</sup>

3

^ gliss.

^ gliss.

^ gliss.

*f*

^ gliss.

^ gliss.

3

(8)

(8)

♩=130

*f*

^ gliss.

^ gliss.

5

(8)

*T. bl.*  $\text{II } \frac{4}{4}$   $\frac{5}{4}$   $\frac{7}{4}$

*Timp.*  $\frac{4}{4}$   $\frac{5}{4}$   $\frac{7}{4}$  *^ gliss.* *^ gliss.*

*Pno. 1*  $\frac{4}{4}$   $\frac{5}{4}$   $\frac{7}{4}$  *3*

*Pno. 2*  $\frac{4}{4}$   $\frac{5}{4}$   $\frac{7}{4}$

Double bar line

$\text{♩} = 140$

*T. bl.*  $\text{II } \frac{7}{4}$   $\frac{6}{4}$

*Timp.*  $\frac{7}{4}$   $\frac{6}{4}$   $\frac{7}{4}$   $\frac{6}{4}$  *^ gliss.* *^ gliss.* *^ gliss.* *^ gliss.*

*Pno. 1*  $\frac{7}{4}$   $\frac{6}{4}$  *5*

*Pno. 2*  $\frac{7}{4}$   $\frac{6}{4}$

Double bar line

$\text{♩} = 150$  *poco a poco dim.*

*Timp.*  $\frac{2}{4}$   $\frac{2}{4}$   $\frac{2}{4}$   $\frac{2}{4}$  *^ gliss.* *^ gliss.* *^ gliss.*

*Pno. 1*  $\frac{2}{4}$   $\frac{2}{4}$   $\frac{2}{4}$   $\frac{2}{4}$   $\frac{2}{4}$   $\frac{2}{4}$  *3*

*Pno. 2*  $\frac{2}{4}$   $\frac{2}{4}$   $\frac{2}{4}$   $\frac{2}{4}$   $\frac{2}{4}$   $\frac{2}{4}$  *3*

*Timp.*  $\wedge$  *gliss.*  $\wedge$  *gliss.*

*Pno. 1*



*poco a poco accel. e cresc.* *Presto possibile*

Bongos wooden mallets

*Bong.* *pp* *fff*

*Pno. 1* *pp* *fff* *8va*

*Pno. 2* *pp* *fff*

15''

Senza misura

10 ''

Gran Cassa

**G.C.** *fff*

**Vibrafono** *con motore legato soft mallets*  
*pp as fast as possible* variations with the same notes

**Marimba** *legato soft mallets*  
*pp as fast as possible* variations with the same notes

**Pno. 1**  
*8<sup>va</sup>*  
*catch the vibrations with Pedal after a staccato attack.*  
*ff* *Ped.*

**Pno. 2**  
*8<sup>va</sup>*  
*ffff ruvido* *Ped.*

**Vibr.** variations with the same notes  
*pp as fast as possible*

**Mar.** variations with the same notes  
*pp as fast as possible*

**Pno. 1**  
*f* *Ped.*

**Pno. 2** **Celesta** *poco legato*  
*pp as fast as possible* variations with the same notes

20 ''

20'' ↓

Vibr. *pp as fast as possible* variations with the same notes

Mar. *pp as fast as possible* variations with the same notes

Pno. 1 *mf* Ped.

Pno. 2 *pp as fast as possible* variations with the same notes

15'' ↓

Vibr. *pp as fast as possible* variations with the same notes

Mar. *pp as fast as possible* variations with the same notes

Pno. 1 *mp* Ped.

Pno. 2 *pp as fast as possible* variations with the same notes

10'' ↓


*♩ = 70*


Vibr. *pp as fast as possible* variations with the same notes


Mar. *pp as fast as possible* variations with the same notes


Pno. 1 *una corda*  
*pp molto legato*

Pno. 2

Vibr. 


Mar. 

Pno. 1 *pp molto legato* 

Pno. 2 *pp molto legato* 

Vibr. *senza motore* 

Mar. *pp molto legato* 

Pno. 1 

Pno. 2 

Vibr. 

Mar. 

Pno. 1 

Pno. 2 

Vibr. *mp* 5

Mar. *mp* 6

Pno. 1 *mp* 7

Pno. 2 *mp* 7

Vibr. *pp* 5

Mar. *pp* 6

Pno. 1 *pp* 7

Pno. 2 *pp* 7

Vibr. 5

Mar. 6

Pno. 1 7

Pno. 2 7

Vibr. *5*

Mar. *6*

Pno. 1

Pno. 2 *7*

Vibr.

Mar. *f*

Pno. 1 *f*

Pno. 2 *f*

Triangolo

Trgl. *pp*

Mar. *pp*

Pno. 1 *pp*

Pno. 2 *pp*



*Trgl.* { } || <sup>8va</sup> <sup>8va</sup>



*Trgl.* { } (8) (8)



*Trgl.* { } *Crotali* *bacch. di triangolo* *p* (8) (8)

The musical score consists of four staves:

- Trgl. (Tromba):** Features a melodic line with groups of three eighth notes, each marked with a '3' and a slur. The dynamics range from *mp* to *f*. A box labeled 'Glockenspiel' is positioned above the staff, and a 'gliss.' marking is above a note in the final measure.
- Cr. (Corno):** Shows chordal textures with dynamic markings of *mp* and *f*.
- Pno. 1 (Piano 1):** Contains a complex, multi-voice texture with many notes per measure, indicated by a circled '8' above the staff.
- Pno. 2 (Piano 2):** Features a similar complex texture to Pno. 1, with circled '7' markings below the staff.

### Performance notes

- ↓ - synchronization in *Senza misura* sections
- - change to ..
- ↑ - highest note possible

*In the piano score, Ped. pressed refers to the sustaining pedal.*

*Duration 8'30"*