

CONTE FANTASTIQUE

pour Harpe ou
Piano et Quatuor à cordes

ANDRÉ CAPLET

ALTO

Modéré *col Velle* **Sourdine** *ppp* **Soliste** *3 3* **Accel.**

a Tempo **Accel.** **Rall.** **1** *pp*

a Tempo **Soliste** *1^{er} von* *poco cresc.* *mf* *f dim.*

Soliste **Poco accel.** **2** *pp* *sempre pp*

Soliste **a Tempo** **1** **a Tempo** **Accel.** *ôtez la Sourdine*

Rall. **3** **a Tempo 1^o** *poco* *près du chevalet* *pp* *pos. nat. cresc.* *fpp* *cresc.*

fpp *f* *pp* *mp* *pizz. arco* *f* *3* *3* *3*

du talon et près du chevalet *pp* *mp* *ff* *pp* *sf* *pp*

Plus lent **4** **a Tempo (En animant)** **Soliste** *ppp* *sur la touche*

ALTO

3 3 3 3 3 3 *poco a poco cresc.*

f

pp col legno cresc. pos. nat. Poco accel. court

5 *a Tempo* *dr* *fp* *cresc. molto* *du talon* *mp²* *cresc.*

soutenu *pp* *simile* *fp*

dr *ffp* *cresc. molto* 4 3 2 1

6 *p* *f* *f*

pp *f* *f*

f *f*

7 *col Velle* *Tempo 1^o* *Soliste* *pp* *mp* *p*

a Tempo *Accel.* *Rall.* *perdendosi*

ALTO

8 Animé

(Vide) 1

Musical score for measures 8-9. Measure 8 starts with a 4-measure rest, then a quarter note G4, followed by eighth notes A4, B4, C5, D5, E5, F5, G5. Dynamics include *pp*, *cresc.*, *f*, and *mp*. Measure 9 continues with eighth notes, including triplets and accents. Dynamics include *p cresc.*, *f*, and *pp*.

9

Musical score for measures 9-10. Measure 9 continues with eighth notes and triplets. Dynamics include *pp* and *cresc.*. Measure 10 features a *pizz.* (pizzicato) section with a *p* dynamic, followed by an *arco* (arco) section with a *pp* dynamic and *cresc.* leading to a *f* dynamic. The measure ends with a *p* dynamic.

10

Soliste

Musical score for measures 10-11. Measure 10 is a 4-measure rest. Measure 11 begins with a 2-measure rest, followed by a 4-measure rest, then a half note G4. Measure 12 starts with a 4-measure rest, followed by a half note G4, then a 4-measure rest. Dynamics include *p*.

11

Musical score for measures 11-12. Measure 11 continues with a 4-measure rest, then a half note G4, followed by a 3-measure rest. Dynamics include *cresc.*, *mf*, and *dim.*. Measure 12 features a *pizz.* section with a *p* dynamic, followed by an *arco* section with a *pp* dynamic.

12 a Tempo

Musical score for measure 12. The measure begins with a 3-measure rest, followed by a half note G4, then a 4-measure rest. Dynamics include *poco stentato*, *ppp*, and *léger*.

(1) Les chiffres placés sous les barres de mesure, indiquent le rythme général qui réunit certains groupes de mesures

ALTO

Musical score for Alto, page 5. The score consists of ten staves of music. The key signature is three sharps (F#, C#, G#) and the time signature is 4/4. The music includes various dynamics such as *pp*, *p*, *f*, *ff*, *ppp*, and *mf*. Performance instructions include *cresc.*, *pp léger*, *près du chevalet*, *pizz. arco*, *2^d von*, *poco stentato*, *a Tempo*, *pizz.*, *arco*, *pizz. velle*, and *tr.* (trills). The score contains several measures with first and second endings, marked with boxed numbers 13, 14, and 15. The music features complex rhythmic patterns, including triplets and sixteenth-note runs.

ALTO

4 *ppp* *tr*

17 *pp*

pizz. arco
léger *pp*

tr *f*

18 *f* *tr*

tr *pp* *cresc.*

f *mp*

cresc.

19 *f* *expressif*

En retenant légèrement
dim.

a Tempo
pp

2

ALTO

Musical score for Alto, measures 20-24. The score is written in 4/4 time and features a variety of musical techniques and dynamics. Measure 20 begins with a forte (f) dynamic and contains several triplet patterns. Measure 21 includes a piano subito (p subito) dynamic, a fortissimo (sf) dynamic, and a piano (p) dynamic. Measure 22 features a piano (p) dynamic and a pizzicato (pizz.) instruction. Measure 23 includes a fortissimo (ff) dynamic, a piano (p) dynamic, and a crescendo (cresc.) marking. Measure 24 includes a piano (p) dynamic, a fortissimo (f) dynamic, a mezzo-forte (mf) dynamic, and a piano (p) dynamic. The score also includes various articulations such as accents, slurs, and breath marks, as well as fingerings and bowings.

ALTO

En accélérant sur la touche (Vide) 2

2^d von 3 *ppp* *sff*

(♩ = ♩. préc.) *ff* **énergique** *p* *cresc.* 4 0 1 2 4 0 1

25 *ff* **Rit.** // *pizz.* *arco* *p* mettez la Sourdine 2

Soliste *velle* *pp* **26** **Librement** *arco* *pp*

Rit. **a Tempo** *pp* 2

Large **Très lent** *velle*

27 *pp* **Retenu** **Poco accel.**

a Tempo **Rubato** *pp* *mp*

Plus lent **28** *ôtez la Sourdine* *dolce* *p*

Plus lent *mf* 4 4 2 3 *p*

29 Largement

Rall.

p *p* *mf*

1^{er} von

col Soliste

Rall.

mf

1^{er} von

Rall.

30

pp *mp*

Rubato

mf *f* *sf*

Poco rit.

a Tempo

31 Animé (♩ = ♩)

pp *pp*

Soliste

2^d von

mf

pp *p*

32

mf en dehors

pp

pp

ALTO

4 *mp* *cresc.* *très expressif*

33

3 *pp* léger 4 *p* *cresc.* *p.*

En animant progressivement

3 *p* 4 *pp* *simile*

4 *mf* 4 *mf* 4 *pp* *simile*

34

4 *mp* 4 *cresc. poco a poco*

Sempre accel.

4 2

35 a Tempo (Largement)

4 *f* 4 *pizz.*

arco 4 *mf* 4 *pizz.*

36

arco 4 *p* *cresc.*

37 Animando

4 4 3 4 2 4 1 *p*

4 *mf molto sost.* *cresc.* 4 *f*

38 Lento. = o. préc. sur la touche

3 1 *ppp* 4 *pp* 4 *f* 1 8 *mettez la Sourdine*

ALTO

Très lent
Soliste

Sourdine

sul Do

fp *fp* *pp*

4 5 6 *gliss. spiccato* 6

39 ($\bullet = \bullet$ préc.) 2 1 0

cresc. molto ôtez la Sourdine *pp*

cresc. *f*

Poco accel.

col legno pos. nat.

40 a Tempo

du talon

velle *fp* *cresc. molto* *mp* *soutenu*

pp *simile* *fp* *ff* *cresc. molto*

41

p *f* *f*

pp

42 a Tempo **Accel.**

pp *p*

a Tempo **Rit.** **Rall.** **43** a Tempo (Animé)

harm. *gliss.* *gliss.* *ppp*

Soliste

cresc. molto *sf* *pp* *sec* *sf*

