

Trois
Quatuors

pour

Flûte, Violon, Alto
et Violoncelle concertans,

composés par

J. AMON.

Oeuvre 42.

/: 3^{me} oeuvre des Quatuors pour la Flûte: /

N^o 2285

Prix f. 3 1/2.

A OFFENBACH^s/M,
chez Jean André.

VIOLA.

All^o con spirito.

QUARTETTO.

I.

The musical score for the Viola part of the Quartetto I consists of 13 staves of music. The notation includes various rhythmic values, accidentals, and dynamic markings. The dynamics range from *pp* (pianissimo) to *sf* (sforzando). Articulations such as *molto* (*mol.*) and accents are used throughout. The score begins with a *ff* dynamic and includes several *p* (piano) and *f* (forte) markings. The piece concludes with a *sf* dynamic. The notation is written in a single system across the 13 staves.

The main musical score for the Viola part, consisting of 24 measures. It begins with a dynamic marking of *p* (piano) and a first ending bracket labeled '1'. The score includes various musical notations such as slurs, accents, and dynamic markings like *f* (forte) and *mol.* (molto). The piece concludes with a double bar line and a fermata.

Menuetto

The first line of the *Menuetto* section, measures 25-28. It is written in 3/4 time and features a series of eighth notes with slurs.

The second line of the *Menuetto* section, measures 29-32. It continues the eighth-note pattern with slurs and includes a first ending bracket labeled '1'.

The third line of the *Menuetto* section, measures 33-36. It continues the eighth-note pattern with slurs and concludes with a double bar line and a fermata.

Trio

The first line of the *Trio* section, measures 37-40. It is written in 3/4 time and features a series of eighth notes with slurs. A dynamic marking of *sost.* (sostenuto) is present.

The second line of the *Trio* section, measures 41-44. It continues the eighth-note pattern with slurs and includes a dynamic marking of *p* (piano). The piece concludes with a double bar line and a fermata.

M.D.C.

VIOLA

Larghetto.

sost.

Cres. *p*

pf *f* *p*

f *mf* *f* *sost.* *p*

f

f *p* *pp*

Rondo Allegretto.

f

VIOLA.

78 5

The musical score for Viola consists of 12 staves of music. The notation includes various rhythmic values, slurs, and dynamic markings. The score begins with a treble clef and a key signature of one sharp (F#). The first staff has a dynamic marking of *f*. The second staff starts with *p*. The third staff has a dynamic marking of *f*. The fourth staff is marked *Minore* and *mf*. The fifth staff has a dynamic marking of *f*. The sixth staff is marked *Solo*. The seventh staff has a dynamic marking of *f*. The eighth staff has a dynamic marking of *fz sfz*. The ninth staff is marked *Maggiore*. The tenth staff has a dynamic marking of *mf*. The eleventh staff has a dynamic marking of *f*. The twelfth staff has a dynamic marking of *sf*.

VIOLA

All^o spiritoso.

QUARTETTO

II.

The musical score consists of 14 staves of music. The key signature is one sharp (F#) and the time signature is common time (C). The score includes various dynamic markings such as *p*, *f*, *mf*, *pp*, *ppp*, *ff*, and *sfz*. Performance instructions include *Solo* and *Cres.* (Crescendo). The notation features a variety of rhythmic patterns, including sixteenth and thirty-second notes, as well as rests and slurs. The piece concludes with a *p* dynamic marking.

VIOLA.

6 6
p *p* *f* *Cres.* *Cres.*

Pastorale. *Andantino sempre piano.* *legato*

Minore

pp *ritardando più lento a tempo.* *Maggiore.* *sost.* *sost.*

dim. pp *Moderato pizz.* *arco.* *pp*

staccato.

Var:1.

Var:2.

VIOLA

Var. 3.

Musical staff for Variation 3, featuring a 3/4 time signature and a key signature of one sharp (F#).

Var. 4.

Musical staff for Variation 4, featuring a 3/4 time signature and a key signature of one sharp (F#). Dynamics include *sfz*.

Var. 5.

Musical staff for Variation 5, featuring a 3/4 time signature and a key signature of one sharp (F#). Dynamics include *sfz* and *p*.

Var. 6.

Musical staff for Variation 6, featuring a 3/4 time signature and a key signature of one sharp (F#). Dynamics include *sfz* and *p*.

Var. 7.

Musical staff for Variation 7, featuring a 3/4 time signature and a key signature of one sharp (F#). Dynamics include *mf* and *p*.

staccato

Var. 8.

Musical staff for Variation 8, featuring a 3/4 time signature and a key signature of one sharp (F#). Dynamics include *mf* and *p*.

Musical staff for Variation 8 continuation, featuring a 3/4 time signature and a key signature of one sharp (F#). Dynamics include *mf* and *p*.

Musical staff for Variation 8 continuation, featuring a 3/4 time signature and a key signature of one sharp (F#). Dynamics include *mf* and *p*.

QUARTETTO III.

All^o vivace.

Musical staff for Quartetto III, featuring a 6/8 time signature and a key signature of one sharp (F#). Dynamics include *f*.

Musical staff for Quartetto III, featuring a 6/8 time signature and a key signature of one sharp (F#). Dynamics include *f*.

Musical staff for Quartetto III, featuring a 6/8 time signature and a key signature of one sharp (F#). Dynamics include *f*.

Solo.

Musical staff for Quartetto III, featuring a 6/8 time signature and a key signature of one sharp (F#). Dynamics include *f*.

Musical staff for Quartetto III, featuring a 6/8 time signature and a key signature of one sharp (F#). Dynamics include *f*.

Musical staff for Quartetto III, featuring a 6/8 time signature and a key signature of one sharp (F#). Dynamics include *f*.

VIOLA.

This page of a musical score for Viola contains measures 1 through 9. The music is written on 13 staves. The key signature has one sharp (F#) and the time signature is 3/4. The score includes various musical notations such as notes, rests, and dynamic markings. The word "Solo" is written at the beginning of the eighth staff. Dynamic markings include *dol.*, *f*, *p*, and *ff*. There are also first and second endings marked with "1" and "2".

VIOLA.

Romanza.

p *sf* *sf* *Minore* *Maggiore* *dimin.*

Tandango en Rondo.

All^o moderato. pizz.

ten.

p *arco.* *mf* *staccato* *len.* *Cres. p*

VIOLA.

29 11.

mf

ff

pp

p

Cres.

sost.

3

2

3

piu lento

Tempo 1^{mo} piu mosso.

sf