

Italienische Suite.

Flauto I.

I. AIR.

August Wilhelmj.

Andante.

Viol. Solo

Musical staff 1: Treble clef, 3/4 time signature. Measure 7, dynamic *pp*, first ending bracket labeled **A** ending at measure 11.

colla parte

B

7 rit.

Musical staff 2: Treble clef, 3/4 time signature. Measure 12, dynamic *pp*, first ending bracket labeled **B** ending at measure 17.

Viol. Solo

Allegretto marziale.

II. MARSCH.

18

A Viol. Solo

11

2

rit.

Musical staff 3: Treble clef, 2/4 time signature. Measure 18, dynamic *p*, first ending bracket labeled **A** ending at measure 29.

B a tempo

7

p

p

Musical staff 4: Treble clef, 2/4 time signature. Measure 30, dynamic *p*, first ending bracket labeled **B** ending at measure 37.

1

C 13

1

Musical staff 5: Treble clef, 2/4 time signature. Measure 38, dynamic *p*, first ending bracket labeled **C** ending at measure 51.

D

pp

sempre pp

Musical staff 6: Treble clef, 2/4 time signature. Measure 52, dynamic *pp*, first ending bracket labeled **D** ending at measure 65.

E 8

13

F 6

Ob.L.

pp

Musical staff 7: Treble clef, 2/4 time signature. Measure 66, dynamic *p*, first ending bracket labeled **E** ending at measure 74.

2

G 8

Viol. Solo

11

sempre pp

9

10

Musical staff 8: Treble clef, 2/4 time signature. Measure 75, dynamic *pp*, first ending bracket labeled **F** ending at measure 83.

p fz

2 rit.

H a tempo

1

7

p

Musical staff 9: Treble clef, 2/4 time signature. Measure 84, dynamic *p*, first ending bracket labeled **G** ending at measure 92.

p

f

Musical staff 10: Treble clef, 2/4 time signature. Measure 93, dynamic *p*, first ending bracket labeled **H** ending at measure 104.

Flauto I. III. BARCAROLE.

Grazioso.

Viol. Solo

A 3

B 15

C 2

D 2

E 3

F 3

mf

f

pp

f

mf

f

ff

IV. ROMANZE.

Largo.

Viol. Solo

A 10

B 7

C 8

D 10

p

f > p

p

pp

rall.

tr

p < cresc.

p <>

Flauto I. V. MOTO PERPETUO.

Allegro vivace.

2 8 Ob. I. 9 p A p

1 8 3 p

B 2 p 1 p 9

C 1 p 1 mf 5

mf p p 1 D 1

3 6 E 1 p p dolce

1 2 p cresc.

p p p 1

4 2 p ff